

## \_PROFILE

Freelance audio-visual artist and video designer, with a focus in motion graphics and experiential design. My work ranges from abstract to adventurous, dealing primarily with the interplay between humans and the front lines of digital design. Currently based in Los Angeles but available for work worldwide.

## \_PROFESSIONAL EXPERIENCE

### Motion / Experiential Designer | Freelance

#### [2020 - Present]

Fluent with the Adobe Suite, C4D, Notch, G Suite, and a wide range of other design, animation, AI, and interactive/realtime softwares. Worked directly with clients on projects ranging from brand design, live show visuals, installations, and more. Clients include Virgil Abloh, The Game Awards, Meta, and more.

### Art Director | All of it Now San Francisco [2017-2020]

Led a small team of designers and technical artists in the conception, pitching, and production of a wide range of experience-oriented design projects. Visually and verbally communicated concepts and led meetings with clients, creative directors, and producers to ensure the aesthetics of each job were satisfactory to all involved parties. Projects included, but were not limited to, live show visuals, physical installation design, trade show and exhibition design, interactive experiences and activations, and standard motion graphics for brands and musical artists. Clients included Epson USA, Intel, Expedia, Charity Water, and performing artists such as Halsey, Keith Urban, Fitz and the Tantrums, and more. Originally hired as a Motion Designer and ultimately promoted to lead the team as Art Director.

### Design / Animation Intern | Sarofsky Chicago [2016]

Member of design/animation team as a full-time intern. Worked within company pipeline to collaboratively produce works ranging from ad spots to title sequences and beyond. Responsibilities included (but were not limited to): creative concepting, storyboard and design development, compositing, character and graphic animation. Clients included Marvel Studios, Kartemquin Films, MGM, and more.

### Sound Designer & Music Producer | Freelance [2010 - Present]

Experienced and passionate musician, composer, and producer. Has worked with studios and production companies to provide sound design and musical scores for short films and keynote events. Founded and led numerous musical projects and bands over the years, as well as solo projects. Has performed at various venues and events nationwide; writing, recording, producing, marketing, and distributing numerous EPs and full-length albums.

## \_TECHNICAL CHOPS

Adobe Suite Maxon C4D + Octane Notch Al Tools (Colab, Dall-E, etc.) Unreal Engine (UE4) Ableton Live SPARK AR Resolume G Suite Squarespace

# \_OTHER SKILLZ

### Verbal and Written Communication

I pride myself in my ability to e ectively communicate ideas with clients and within team settings. These skills are crucial as an Art Director and Designer and set me apart as a valuable asset in both the conference room and the studio.

### Social Media & Website Management

Between both personal and professional endeavours, I have a wealth of experience with digital markeitng/branding and social media/website management. First impressions can make or break professional relationships, I strive to put the best foot forward every step of the way.

### **Time Management**

With a wide range of pursuits, both professional and personal, I have developed exceptional time management skills that I put to practice with every job I take on. Whether it's working by myself or with a large team, understanding timelines and setting realistic goals is an almost fool-proof way of making sure a given project goes smoothly.

### Self-Starter

Learning never stops. and I am proud of my abilities in this area; I do not shy away from developing new skills and learning about new tools and techniques. If there's something to be learned, there's a Youtube tutorial to watch or a user manual to be read.

### **\_EDUCATION**

Savannah College of Art and Design | 2017 BFA Motion Media Design

## \_AWARDS + EXHIBITIONS

- 2022 | NOW Art LA | Los Angeles, CA Exhibiting Artist
- 2022 | Luminex x MODA | Los Angeles, CA Exhibiting Artist
- 2022 | Digital Graffiti | Alys Beach, FL Artist In Residence
  - 2021 | Art Basel | Miami, FL Exhibiting Artist
  - 2020 | Digital Distortions | Telly Awards Gold Medalist
  - 2019 | Charity: Water | SF Design Week Honorable Mention
  - 2016 | Savannah Film Festival | Student Bumper Winner
  - 2015 | Savannah Film Festival | Student Bumper Winner